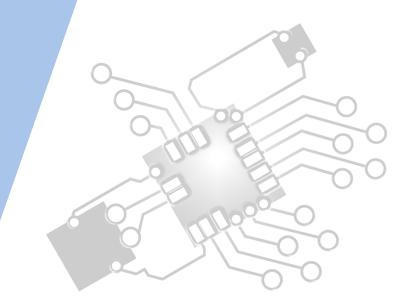


Computational thinking, problem-solving and programming: Introduction to programming

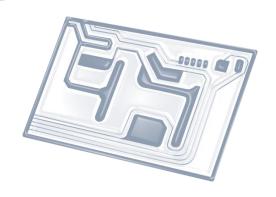
IB Computer Science







HL Topics 1-7, D1-4





1: System design



2: Computer Organisation



3: Networks



4: Computational thinking



5: Abstract data structures



6: Resource management



7: Control



D: OOP



HL & SL 4.3 Overview

Nature of programming languages

- 4.3.1 State the fundamental operations of a computer
- 4.3.2 Distinguish between fundamental and compound operations of a computer
- 4.3.3 Explain the essential features of a computer language
- 4.3.4 Explain the need for higher level languages
- 4.3.5 Outline the need for a translation process from a higher level language to machine executable code

Use of programming languages

- 4.3.6 Define the terms: variable, constant, operator, object
- 4.3.7 Define the operators =, ., <, <=, >, >=, mod, div
- 4.3.8 Analyse the use of variables, constants and operators in algorithms
- 4.3.9 Construct algorithms using loops, branching
- 4.3.10 Describe the characteristics and applications of a collection
- 4.3.11 Construct algorithms using the access methods of a collection
- 4.3.12 Discuss the need for sub-programmes and collections within programmed solutions
- 4.3.13 Construct algorithms using predefined sub-programmes, one-dimensional arrays and/or collections



1: System design

2: Computer Organisation





3: Networks

4: Computational thinking





5: Abstract data structures

6: Resource management



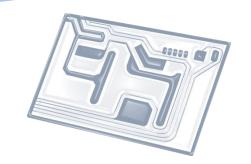


7: Control

D: OOP

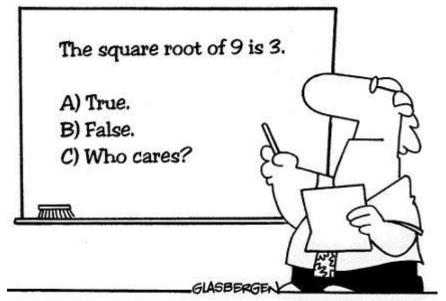






Topic 4.3.7

Define the operators: =, \neq , <, <=, >, >=, \mod , div



Many students actually look forward to Mr. Atwadder's math tests.



Simple Assignment operator

- = means "gets the value"
- *Example*: int i = 25
- Reads: An integer i gets the value of 25



Arithmetic Operators

- +: used for adding two numbers (also used for String concatenation)
- : used for subtractions
- * : used for multiplication
- / : used for division
- \bullet % or \mathbf{mod} : returns the remainder of a division calculation
- div: returns the numbers of times X divides into Y without a remainder

Unary operators

- ++: Increment operator; increments a value by 1
- i++ is the same as i = i + 1
- --: Decrement operator; decrements a value by 1
- i-- is the same as i = i 1



Equality and Relational Operators

- == : Equal to (only for non-Strings!)
- != : Not equal to
- >: Greater than
- >=: Greater than or equal to
- : Less than
- <= : Less than or equal to