

Network fundamentals

IB Computer Science







HL Topics 1-7, D1-4





1: System design



2: Computer Organisation



3: Networks



4: Computational thinking



5: Abstract data structures



6: Resource management



7: Control



D: OOP





HL & SL 3 Overview

Network fundamentals

3.1.1 Identify different types of networks

- 3.1.2 Outline the importance of standards in the construction of networks
- 3.1.3 Describe how communication over networks is broken down into different layers
- 3.1.4 Identify the technologies required to provide a VPN
- 3.1.5 Evaluate the use of a VPN

Data transmission

- 3.1.6 Define the terms: protocol, data packet
- 3.1.7 Explain why protocols are necessary
- 3.1.8 Explain why the speed of data transmission across a network can vary
- 3.1.9 Explain why compression of data is often necessary when transmitting across a network
- 3.1.10 Outline the characteristics of different transmission media
- 3.1.11 Explain how data is transmitted by packet switching

Wireless networking

- 3.1.12 Outline the advantages and disadvantages of wireless networks
- 3.1.13 Describe the hardware and software components of a wireless network
- 3.1.14 Describe the characteristics of wireless networks
- 3.1.15 Describe the different methods of network security
- 3.1.16 Evaluate the advantages and disadvantages of each method of network security









4: Computational thinking





5: Abstract data structures

6: Resource management









D: OOP





Topic 3.1.2

Outline the **importance** of **standards** in the construction of networks



Standards are important!

- Standards play an important role in networking.
- Without standards, manufacturers of networking products have **no common ground** on which to build their systems.
- Interconnecting products from various vendors would be difficult, if not impossible.
- Without agreed standards, communication would be difficult (if not impossible)

