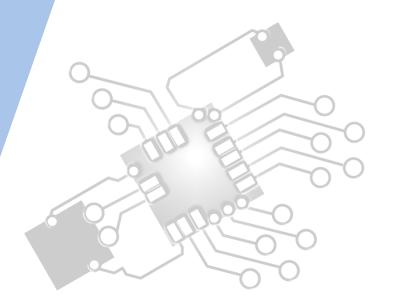


# **Data transmission**

#### **IB Computer Science**

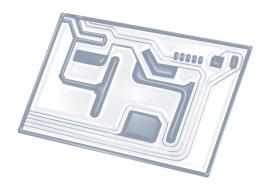


Content developed by **Dartford Grammar School** Computer Science Department





# HL Topics 1-7, D1-4





1: System design



2: Computer Organisation



3: Networks



4: Computational thinking



5: Abstract data structures



6: Resource management



7: Control



D: OOP





# HL & SL 3 Overview

#### **Network fundamentals**

3.1.1 Identify different types of networks

- 3.1.2 Outline the importance of standards in the construction of networks
- 3.1.3 Describe how communication over networks is broken down into different layers
- 3.1.4 Identify the technologies required to provide a VPN
- 3.1.5 Evaluate the use of a VPN

#### **Data transmission**

- 3.1.6 Define the terms: protocol, data packet
- 3.1.7 Explain why protocols are necessary
- 3.1.8 Explain why the speed of data transmission across a network can vary
- 3.1.9 Explain why compression of data is often necessary when transmitting across a network
- 3.1.10 Outline the characteristics of different transmission media
- 3.1.11 Explain how data is transmitted by packet switching

#### Wireless networking

- 3.1.12 Outline the advantages and disadvantages of wireless networks
- 3.1.13 Describe the hardware and software components of a wireless network
- 3.1.14 Describe the characteristics of wireless networks
- 3.1.15 Describe the different methods of network security
- 3.1.16 Evaluate the advantages and disadvantages of each method of network security









4: Computational thinking







6: Resource management

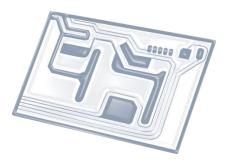












# **Topic 3.1.7**

### Explain why protocols are necessary





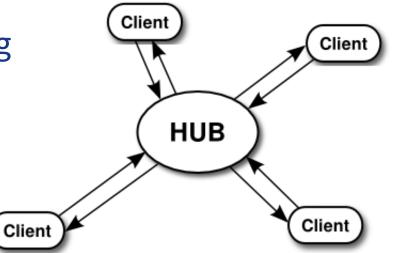
## Summary

- Protocols are the set of rules computers follow when communicating across a network.
- Without them, **no information can be transmitted** as computers don't know how to interpret the signals coming through the network.





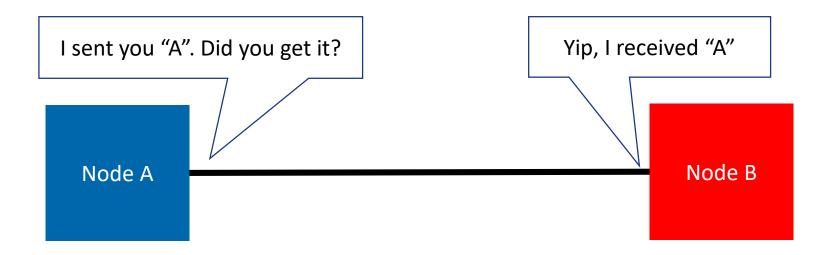
- Ensure data integrity
- Manage flow control
- Prevent deadlock
- Manage congestion
- Perform error checking





# Data integrity

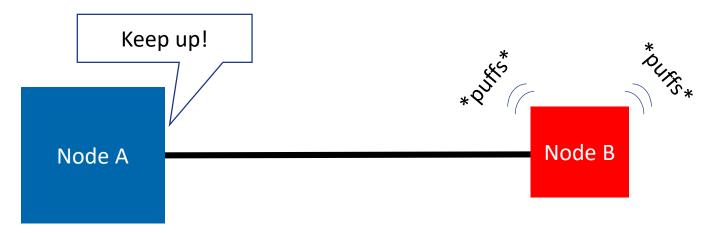
- Data integrity, in the context of networking, refers to the **overall completeness**, **accuracy** and **consistency** of data.
- Data integrity must be imposed when sending data through a network.





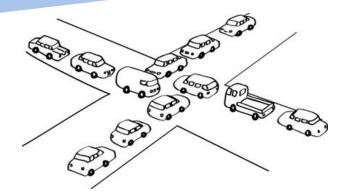
### **Flow control**

- Flow control is the mechanism that ensures the rate at which a sender is transmitting is in proportion with the receiver's receiving capabilities.
- Flow control is utilized especially in cases where the sending device can send data much faster than the receiver can digest.

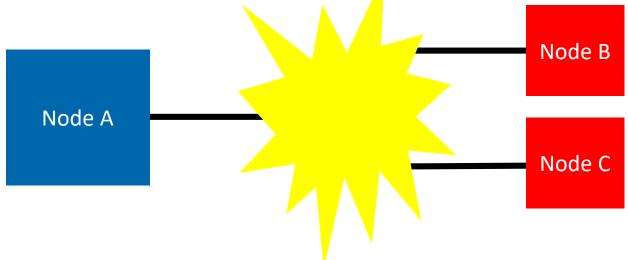




### Deadlock



- A deadlock is a situation where two nodes or processes are trying to access the same node at exactly the same moment, causing neither to be able to proceed.
- It is then up to the relevant protocol to stop both, and requeue them so that they can happen sequentially, letting traffic flow.

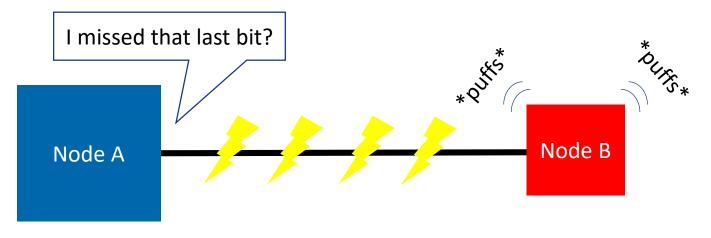


Content developed by Dartford Grammar School Computer Science Department



## **Congestion control**

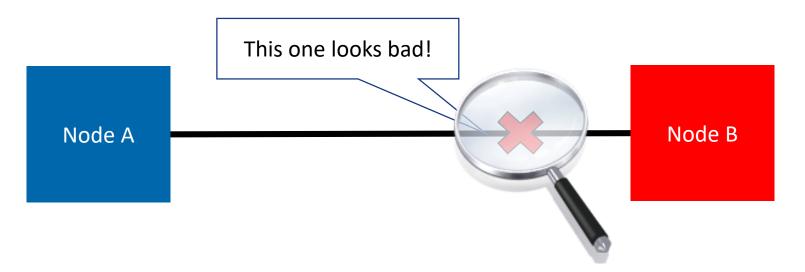
- Congestion refers to a network state where a node or link carries so much data that it may deteriorate network service quality, resulting in queuing delay, frame or data packet loss and the blocking of new connections.
- In modern networks, avoiding congestive collapse involves the application of network congestion avoidance techniques along with congestion control.





# **Error checking**

- Error checking or detection refers to the techniques used to detect noise or other impairments introduced into data while it is transmitted from source to destination.
- Error detection often makes use of **parity bits**, bits at the end of a packet that are calculated to be either a 1 or 0.





## **Model Exam Question**

18. A website allows members to place orders for products. A person may become a member by completing an online form with their details, including payment method, email address and password. To order from the site a member must enter a username and a password.

(c) Explain the role of protocols when a member accesses the site. [2 marks]